

ART

University of Northern Iowa College of Humanities, Arts & Sciences
<https://art.uni.edu/>

ABOUT THE MAJOR

Majoring in Art involves the expression of creativity where emotion, imagination, and skill are used to create works that portray ideas and are intended to provoke thought. Art majors use a diverse variety of skills to create sculptures, sketches, and paintings that have an effect on the wider world. This field can be interlinked with many other subjects such as history, music, technology, and many more.

SAMPLE COURSEWORK

Drawing I & II	Foundations in Art Education
Survey of Art History I & II	Studio Distribution Groups
Two-Dimensional Concepts	Studio Concentration Courses
Three-Dimensional Concepts	

POSSIBLE CAREERS *some titles may require further education

Art Director	Agent/Business Manager	Professor	Commercial Artist
Animator	Interior Designer	Graphic Designer	Freelance Design
Producer	Illustrator	Marketing Agent	UX Designer
Video Game Designer	Photographer	Sculptor	Textile Artist

UNI GRADUATES: WHERE ARE THEY NOW?

- Mudd Advertising
- Meredith Corporation
- Waterloo Community School District
- Pearson
- Visual Logic
- Apple
- Strategic America
- Eastern Iowa Arts Academy
- Dubuque Museum of Art
- RubLine Marketing
- Applied Art & Technology
- Cohesive Creative and Code
- Central Iowa Art Association
- ITA Group, Inc.
- Grey Dog Media USA
- Iowa Arts Council



SKILLS NEEDED

- Patience
- Creativity
- Organization skills
- Time Management
- Composition skills
- Ability to take criticism
- Interpersonal skills
- Focus
- Discipline
- Collaboration skills
- Observation skills

HOLLAND CODES

ARS